

LCDWIKI SPI lib Manual

1.Introduction

The LCDWIKI SPI lib is the hardware level lib of the lcd modules with SPI bus,it need be paired with the GUI lib for each display modules.

The LCDWIKI SPI lib have the derived class from LCDWIKI GUI lib.if you want to call functions of LCDWIKI GUI lib,you only need to use the LCDWIKI SPI class and you have to do this.

The LCDWIKI SPI lib support the spi daiplsy.

2.FUNCTIONS DECLARATION

definiens	LCDWIKI_SPI(uint16_t model,int8_t cs, int8_t cd, int8_t miso, int8_t mosi, int8_t reset, int8_t clk, int8_t led)
function	The main class constructor when using spi display modules
parameters	model : the model of display modules cs : the chip selection pin in Development board cd : the command/data pin in Development board miso : the read pin of spi bus in Development board mosi : the write pin of spi bus in Development board reset : the reset pin in Development board clk : the clock pin of spi in Development board led : the back light pin in Development board
returned value	None
notes	if modules is unreadable or you don't know the width and height of modules,you can use this constructor.this constructor is used in software spi if you don't need to control the back light,you should set the led pin to -1.

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	led : the back light pin in Development board
returned value	None
notes	<p>if modules is unreadable or you don't know the width and height of modules,you can use this constructor. this constructor is used in hardware spi</p> <p>if you don't need to control the back light,you should set the led pin to -1.</p>

definiens	LCDWIKI_SPI(int16_t wid,int16_t heg,int8_t cs, int8_t cd, int8_t miso, int8_t mosi, int8_t reset, int8_t clk,int8_t led)
function	The main class constructor when using spi display modules
parameters	<p>wid : the width of display modules</p> <p>heg : the height of display modules</p> <p>cs : the chip selection pin in Development board</p> <p>cd : the command/data pin in Development board</p> <p>miso : the read pin of spi bus in Development board</p> <p>mosi : the write pin of spi bus in Development board</p> <p>reset : the reset pin in Development board</p> <p>clk : the clock pin of spi in Development board</p> <p>led : the back light pin in Development board</p>
returned value	None
notes	<p>if modules is readable or you know the width and height of modules,you can use this constructor. this constructor is used in software spi.</p> <p>if you don't need to control the back light,you should set the led pin to -1.</p>

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definiens	void Init_LCD(void)
function	Initialize the LCD modules
parameters	None
returned value	None
notes	None

definiens	void reset(void)
function	Reset the LCD modules
parameters	None

returned value	None
notes	None

definiens	void start(uint16_t ID)
function	Set the register of LCD modules
parameters	ID : the identification of LCD modules control chip
returned value	None
notes	None

definiens	void Draw_Pixe(int16_t x, int16_t y, uint16_t color)
function	Draw a single pixel at a specified coordinate
parameters	x : the x coordinate of the pixel y : the y coordinate of the pixel color : the color value of the pixel
returned value	None
notes	This function overrides the parent class function

definiens	void Spi_Write(uint8_t data)
function	Write a 8bit data to the lcd modules with spi bus
parameters	data : the 8bit data
returned value	None
notes	None

definiens	uint8_t Spi_Read(void)
function	read a 8bit data from the lcd modules with spi bus
parameters	None
returned value	The 8bit data of reading from the lcd modules
notes	the lcd modules must be readable

definiens	void Write_Cmd(uint16_t cmd)
function	Write a 16bit command to the lcd modules
parameters	cmd : the 16bit command value
returned value	None
notes	None

definiens	void Write_Data(uint16_t data)
function	Write a 16bit data to the lcd modules
parameters	data : the 16bit data
returned value	None
notes	None

definiens	void Write_Cmd_Data(uint16_t cmd, uint16_t data)
function	Write a 16bit command and a 16bit data to the lcd modules
parameters	cmd : the 16bit command value data : the 16bit data

returned value	None
notes	None

definiens	void init_table8(const void *table, int16_t size)
function	Write a series of 8bit command and data to the lcd modules
parameters	table : the array of command and data to point size : the size of the array of command and data
returned value	None
notes	None

definiens	void init_table16(const void *table, int16_t size)
function	Write a series of 16bit command and data to the lcd modules
parameters	table : the array of command and data to point size : the size of the array of command and data
returned value	None
notes	None

definiens	void Push_Command(uint16_t cmd, uint8_t *block, int8_t N)
function	Set a command and a series of 8bit data to the lcd modules at a time
parameters	cmd : the 16bits command value block : the array of 8bit data to point N : the size of the array of 8bit data
returned value	None
notes	None

definiens	uint16_t Color_To_565(uint8_t r, uint8_t g, uint8_t b)
function	Pass three 8bits colour value and get the 16bits colour value
parameters	r : the 8bits red value g : the 8bits green value b : the 8bits blue value
returned value	The 16bits colour value(rrrrrggggggggggg)
notes	This function overrides the parent class function

definiens	uint16_t Read_ID(void)
function	Read the identification of LCD modules control chip
parameters	None
returned value	the identification of LCD modules control chip
notes	None

definiens	void Fill_Rect(int16_t x, int16_t y, int16_t w, int16_t h, uint16_t color)
function	Using color value to draw a filled rectangle with w width and h height in x and y coordinate
parameters	x : the x coordinate of the start-corner y : the y coordinate of the start-corner w : the width of the rectangle h : the height of the rectangle color : the color value of the filled rectangle
returned value	This function overrides the parent class function

notes	None
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definiens	void Set_Rotation(uint8_t r)
function	Set the rotation of the screen
parameters	<p>r : the value of rotation.</p> <p>0-0 degree</p> <p>1-90 degree</p> <p>2-180 degree</p> <p>3-270 degree</p>
returned value	None
notes	None

definiens	uint8_t Get_Rotation(void) const
function	get the rotation of the screen
parameters	None
returned value	<p>0-0 degree</p> <p>1-90 degree</p> <p>2-180 degree</p> <p>3-270 degree</p>
notes	None

definiens	void Invert_Display(boolean i)
function	Select display the anti-color or not
parameters	<p>i : 0-don't display the anti-color(normal)</p> <p>1- display the anti</p>

returned value	None
notes	None

definiens	uint16_t Read_Reg(uint16_t reg, int8_t index)
function	read value from lcd register
parameters	reg : the command of read index : the number of read
returned value	The value of reading from lcd register
notes	None

definiens	int16_t Read_GRAM(int16_t x, int16_t y, uint16_t *block, int16_t w, int16_t h)
function	Read colour value from GRAM
parameters	x : the x coordinate of the start-corner y : the y coordinate of the start-corner block : the array of saving colour value w : the width of the Read area h : the heighth of the Read area
returned value	0-successful
notes	This function overrides the parent class function

definiens	void Set_Addr_Window(int16_t x1, int16_t y1, int16_t x2, int16_t y2)
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function	Set display area bewteen two point
parameters	<p>x1 : the x coordinate of the start-corner</p> <p>y1 : the y coordinate of the start-corner</p> <p>x2 : the x coordinate of the end-corner</p> <p>y2 : the y coordinate of the end-corner</p>
returned value	None
notes	This function overrides the parent class function

definiens	void Push_Any_Color(uint16_t * block, int16_t n, bool first, uint8_t flags)
function	Set a large number of 16bit color values at a time
parameters	<p>block : the array of 16bit colour values</p> <p>n : the number of colour values</p> <p>first : 1- First set the command of write color value 0-have set the command of write color value</p> <p>flags : 0-read color value from RAM 1-read color value from flash</p>
returned value	None
notes	This function overrides the parent class function

definiens	void Push_Any_Color(uint8_t * block, int16_t n, bool first, uint8_t flags)
function	Set a large number of 8bit color values at a time
parameters	<p>block : the array of 8bit colour values</p> <p>n : the number of colour values</p>

	<p>first : 1- First set the command of write color value 0-have set the command of write color value</p> <p>flags : 0-read color value from RAM 1-read color value from flash</p>
returned value	None
notes	None

definiens	void Vert_Scroll(int16_t top, int16_t scrollines, int16_t offset)
function	scroll display
parameters	<p>top : vertical start position</p> <p>scrollines : the lines of scroll</p> <p>offset : the offset of scroll</p>
returned value	None
notes	None

definiens	int16_t Get_Height(void) const
function	Get the display height
parameters	None
returned value	The display height
notes	This function overrides the parent class function

definiens	int16_t Get_Width(void) const
function	Get the display width

parameters	None
returned value	The display width
notes	This function overrides the parent class function

definiens	void Set_LR(void)
function	Set the coordinate of the lower-right corner
parameters	None
returned value	None
notes	This function is only for 0x7575 lcd modules

definiens	void Led_control(boolean i)
function	Control the back light to turn on or turn off
parameters	i : true-turn on the back light false-turn off the back light
returned value	None
notes	None